**Beat Me!**

**Materials**: 2 dice, pile of chips

First Roller rolls both dice, finds the sum, then passes the dice to Second Roller. Second roller rolls, calculates and passes to Third Roller, and so on.

A round is finished when each player has rolled the dice once. In each round, any player who rolls a sum higher than the First Roller takes a chip. **The First Roller wins all ties**. If no one rolls a higher total, only the First Roller takes a chip.

For Round 2, pass the dice to the left. This player now becomes the First Roller and they are the one to beat!

**THE FIRST PLAYER TO GET 10 CHIPS IS THE WINNER!**

***Variations:***

***Easier:*** *Use dot dice*

***Easier:*** *Use only one die; compare numbers instead of sums*

***Harder:*** *Use numeral dice.*

***Harder:*** *Use 3 dice.*

***Harder:*** *Use 8-sided, 10-sided, 12-sided or 20-sided dice.*